



60 mm mortar ammunition

60 mm mortar ammunition is designed to be fired from 60 mm mortar LM-60D or 60 mm comando mortar LM-60K. Depending on the type ammunition is used to force manpower, unarmoured vehicles (O-LM60), generate a smoke screen (D-LM60), light area near the target and objects and enemy groups (S-LM60).

60 mm mortar bombs consist of the following components: ZGM fuze, 60 mm mortar round, depending on the type (fragmentation, illumination, smoke), propellant chargé and two additional charges.

Technical data	O-LM60	D-LM60	S-LM60	S-LM60-IR
Type	high explosive	smoke	illumination	illumination IR
Weight (g)	2000	2210	2200	2200
Max. muzzle velocity (m/s)	173	169	169	169
Range min/max (m)	75/2300	212/1867	212/1867	212/1867
Number of fragments (pc.)	min. 1500	-	-	-
Defeat radius (m)	15	-	-	-
Smoking/illuminating time (s)	-	min. 100	min. 50	min. 50
Luminous (cd)	-	-	min. 200000	min. 500
Parachute falling velocity(m/s)	-	-	4÷5	4÷5
Fuze	ZGM	MZR-60M	MZR-60M	MZR-60M